

Starting Games

Running for Paper Strips

Equipment:

- one dice
- four pictures cut into strips (use different colours)

Teacher's activity:

- Arrange three or four teams
- The pupils sit in a queue
- They start at the teacher's command

Pupil's activity

- Throw the dice
- Say the number
- Start to run
- Fetch one of the strips of paper
- Run back
- When a team has got all strips they have to put them in the right order
- Then they say what they see in the picture

Starting Games

Fire – Water – Storm – Grass – Ice

Equipment: Coloured Flash Cards

- red = fire
- blue = water
- yellow = storm
- green = grass
- white = ice

Pupil's activity

- red = run into the corner
- blue = climb up
- yellow = lie down
- green = sit down und clap your hands
- white = don't move, don't talk

Teacher's activity

- I shuffle the cards, you run around
- I show you a colour, you have to run or climb ...
- If you are last, do five knee bends
- I shuffle the cards and the game starts again ...